

The Second ASIAN Symposium on Programming Languages and Systems

A Type Theory for Krivine-style Evaluation and Compilation

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Introduction

Krivine-style evaluation: Krivine (1985)

$$\begin{aligned} & (\mathcal{E}, \quad \mathcal{S}, \quad (\lambda x.M) \ N_1 \ N_2 \ \dots \ N_n) \\ \xrightarrow{*} & (\mathcal{E}, \quad V_1 \cdot V_2 \cdot \dots \cdot V_n \cdot \mathcal{S}, \quad \lambda x.M) \\ \xrightarrow{} & (\mathcal{E}\{x : V_1\}, \quad V_2 \cdot \dots \cdot V_n \cdot \mathcal{S}, \quad M) \end{aligned}$$

Lambda abstraction is regarded either as

- a code to pop an argument or as
- a data value (or closure) to return

Application context (or “spine”)

Spine stack

Goal

A type theoretical account for Krivine-style semantics

- directly describing the static property of spine stack of the semantics
- analyzing the static structure of terms w.r.t. the semantics
- providing a basis for typed compilation based on the semantics

Our Contribution: A Krivine Type Theory

Type systems for

- a term language based on Krivine-style evaluation and
- two Krivine-style abstract machines.

Typed compilations of

- the term language into each abstract machine code language

Establishment of

- type soundness of the type systems and
- type (and semantic) correctness of the compilations

Plan

- Introduction
- ✓ A Typed Krivine-style Term Calculus
- A Krivine Machine and Compilation
- A Dynamically Typed Krivine Machine
- Related Work and Conclusion

A Typed Krivine-style Term Calculus

Terms and types

$$M ::= x \mid \lambda x.M \mid M\ M \mid \dots$$

$$\tau ::= b \mid \Delta \rightarrow \tau$$

$$\Delta ::= \{\tau_1 \cdot \dots \cdot \tau_n\}$$

$$\Gamma ::= \{x_1 : \tau_1, \dots, x_n : \tau_n\}$$

A typing judgment of the form

$$\Gamma \mid \Delta \triangleright M : \tau$$

- M has type τ under a typing environment Γ and a (spine) stack type Δ

A Type System for Krivine-style Term Calculus

(var)

$$\Gamma\{x : \tau\} \mid \emptyset \triangleright x : \tau$$

(app)

$$\frac{\Gamma \mid \tau_2 \cdot \Delta \triangleright M_1 : \tau_1 \quad \Gamma \mid \emptyset \triangleright M_2 : \tau_2}{\Gamma \mid \Delta \triangleright M_1 \ M_2 : \tau_1}$$

(abs)

$$\frac{\Gamma\{x : \tau_1\} \mid \Delta \triangleright M : \tau_2}{\Gamma \mid \tau_1 \cdot \Delta \triangleright \lambda x. M : \tau_2}$$

(closure)

$$\frac{\Gamma \mid \Delta \triangleright \lambda x. M : \tau}{\Gamma \mid \emptyset \triangleright \lambda x. M : \Delta \rightarrow \tau}$$

(install)

$$\frac{\Gamma \mid \emptyset \triangleright M : \Delta \rightarrow \tau}{\Gamma \mid \Delta \triangleright M : \tau}$$

Properties of the Krivine Type system

Typeability

- If $\Gamma \triangleright M : \tau$ then $\Gamma | \emptyset \triangleright M : \tau$
- If $\Gamma | \Delta \triangleright M : \tau$ then $\Gamma \triangleright M : \overline{\Delta \rightarrow \tau}$

Type soundness

- If $\emptyset | \emptyset \triangleright M : \tau$ and $\emptyset, \emptyset, \text{retCont} \vdash M \Downarrow V$
then $\models V : \tau$

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A Krivine Machine

States: (E, S, L, C, D)

- an environment E , a spine stack S , a local stack L , a code C , and a dump stack D
- $C ::= \emptyset \mid I \cdot C$
- $I ::= \text{Grab}(x) \mid \text{MkCls}(C) \mid \text{Install} \mid \text{Return} \mid \dots$
- $D ::= \emptyset \mid (E, L, C) \cdot D$

State transitions: $(E, S, L, C, D) \longrightarrow (E', S', L', C', D')$

A Type System for Krivine Machine

A typing judgment of the form

$$\Gamma \mid \Delta \mid \Pi \triangleright C : \tau$$

cf. (E, S, L, C, D)

A typing rule for each instruction I

$$(\text{Rule-}I) \frac{\Gamma' \mid \Delta' \mid \Pi' \triangleright C : \tau}{\Gamma \mid \Delta \mid \Pi \triangleright I \cdot C : \tau}$$

cf. $(E, S, L, I \cdot C, D) \longrightarrow (E', S', L', C, D)$

A Type System for Krivine Machine (cont.)

$$\boxed{\Gamma | \Delta | \Pi \triangleright C : \tau}$$

(Grab)

$$\frac{\Gamma\{x : \tau\} | \Delta | \Pi \triangleright C : \tau_0}{\Gamma | \tau \cdot \Delta | \Pi \triangleright \text{Grab}(x) \cdot C : \tau_0}$$

(Closure)

$$\frac{\Gamma | \Delta_0 | \emptyset \triangleright C_0 : \tau_0 \quad \Gamma | \Delta | \Delta_0 \rightarrow \tau_0 \cdot \Pi \triangleright C : \tau}{\Gamma | \Delta | \Pi \triangleright \text{MkCls}(C_0) \cdot C : \tau}$$

(Install)

$$\frac{\Gamma | \Delta_2 | \tau \cdot \Pi \triangleright C : \tau_0}{\Gamma | \Delta_1 \cdot \Delta_2 | \Delta_1 \rightarrow \tau \cdot \Pi \triangleright \text{Install} \cdot C : \tau_0}$$

(Return)

$$\Gamma | \emptyset | \tau \triangleright \text{Return} : \tau$$

Property of Krivine Machine Type System

Type soundness

- If $\emptyset | \emptyset | \emptyset \triangleright C : \tau$ and $(\emptyset, \emptyset, \emptyset, C, \emptyset) \longrightarrow^* v$
then $\models v : \tau$

A Type-directed Compilation for Krivine Machine

$$\boxed{\Gamma \mid \Delta \triangleright M \rightsquigarrow_k C}$$

(abs)

$$\frac{\Gamma\{x : \tau\} \mid \Delta \triangleright M \rightsquigarrow_k C}{\Gamma \mid \tau \cdot \Delta \triangleright \lambda x. M \rightsquigarrow_k \text{Grab}(x) \cdot C}$$

(val)

$$\frac{\Gamma \mid \Delta \triangleright \lambda x. M \rightsquigarrow_k C}{\Gamma \mid \emptyset \triangleright \lambda x. M \rightsquigarrow_k \text{MkCls}(C \cdot \text{Return})}$$

(code)

$$\frac{\Gamma \mid \emptyset \triangleright M \rightsquigarrow_k C}{\Gamma \mid \Delta \triangleright M \rightsquigarrow_k C \cdot \text{Install}}$$

Properties of Compilation for Krivine Machine

Preservation of typing

- If $\emptyset | \emptyset \triangleright M : \tau$ and $\emptyset | \emptyset \triangleright M \rightsquigarrow_k C$
then $\emptyset | \emptyset | \emptyset \triangleright C \cdot \text{Return} : \tau$

Semantic correctness of compiled codes

- Suppose $\emptyset | \emptyset \triangleright M : \tau$ and $\emptyset | \emptyset \triangleright M \rightsquigarrow_k C$.

If $\emptyset, \emptyset, \text{retCont} \vdash M \Downarrow V$
then $(\emptyset, \emptyset, \emptyset, C \cdot \text{Return}, \emptyset) \longrightarrow^* v$ s.t. $\models V \sim v : \tau$.

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A Dynamically Typed Krivine Machine

ZINC machine by Leroy (1992)

States: (E, S, L, C, D)

- an environment E , a spine stack S , a local stack L , a code C , and a dump stack D
- $C ::= \emptyset \mid I \cdot C$
- $I ::= \text{Grab}(x) \mid \text{Reduce}(C) \mid \text{Push} \mid \text{Return} \mid \dots$
- $D ::= \emptyset \mid (E, L, S, C) \cdot D$

State transitions: $(E, S, L, C, D) \longrightarrow (E', S', L', C', D')$

A Type System for ZINC Machine

$$\boxed{\Gamma | \Delta | \Pi \triangleright C : \tau}$$

(GrabAbs)

$$\frac{\Gamma\{x : \tau\} | \Delta | \emptyset \triangleright C : \tau'}{\Gamma | \tau \cdot \Delta | \emptyset \triangleright \text{Grab}(x) \cdot C : \tau'}$$

(GrabClo)

$$\frac{\Gamma | \Delta | \emptyset \triangleright \text{Grab}(x) \cdot C : \tau}{\Gamma | \emptyset | \emptyset \triangleright \text{Grab}(x) \cdot C : \Delta \rightarrow \tau}$$

(ReturnIns)

$$\frac{\Gamma | \Delta' | \tau' \triangleright \text{Return} : \tau}{\Gamma | \Delta \cdot \Delta' | \Delta \rightarrow \tau' \triangleright \text{Return} : \tau}$$

(ReturnRet)

$$\Gamma | \emptyset | \tau \triangleright \text{Return} : \tau$$

Properties of ZINC Type System

Polymorphic arity of ZINC codes

- If $\Gamma \mid \Delta_1 \mid \Pi \triangleright C : \Delta_2 \rightarrow \tau$
then $\Gamma \mid \Delta_1 \cdot \Delta_2 \mid \Pi \triangleright C : \tau$

Type soundness

- If $\emptyset \mid \emptyset \mid \emptyset \triangleright C : \tau$ and $(\emptyset, \emptyset, \emptyset, C, \emptyset) \longrightarrow^* v$
then $\models v : \tau$

A Type-preserving Compilation for ZINC Machine

$$\boxed{\Gamma \mid \Delta \triangleright M \rightsquigarrow_k C}$$

(abs)

$$\frac{\Gamma\{x : \tau\} \mid \Delta \triangleright M \rightsquigarrow_z C}{\Gamma \mid \tau \cdot \Delta \triangleright \lambda x. M \rightsquigarrow_z \text{Grab}(x) \cdot C}$$

(val)

$$\frac{\Gamma \mid \Delta \triangleright \lambda x. M \rightsquigarrow_z C}{\Gamma \mid \emptyset \triangleright \lambda x. M \rightsquigarrow_z C}$$

(code)

$$\frac{\Gamma \mid \emptyset \triangleright M \rightsquigarrow_z C}{\Gamma \mid \Delta \triangleright M \rightsquigarrow_z C}$$

Properties of Compilation for ZINC Machine

Preservation of typing

- If $\emptyset | \emptyset \triangleright M : \tau$ and $\emptyset | \emptyset \triangleright M \rightsquigarrow_z C$
then $\emptyset | \emptyset | \emptyset \triangleright C : \tau$

Semantic correctness of compiled codes

- Suppose $\emptyset | \emptyset \triangleright M : \tau$ and $\emptyset | \emptyset \triangleright M \rightsquigarrow_z C$.

If $\emptyset, \emptyset, \text{retCont} \vdash M \Downarrow V$
then $(\emptyset, \emptyset, \emptyset, C, \emptyset) \longrightarrow^* v$ s.t. $\models V \sim v : \tau$

Comparison of Krivine and ZINC Abstract Machines

$$(\lambda f.(\lambda x.\lambda y.M) (f\ 1\ 2) (f\ 3)) (\lambda w.\lambda z.N)$$
$$\lambda w.\lambda z.N : \{int\} \rightarrow \{int\} \rightarrow int$$
$$\lambda x.\lambda y.M : \{int \cdot \{int\} \rightarrow int\} \rightarrow int$$

	unnecessary closure	argument check
Krivine	sometimes	never
ZINC	never	always

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Related Work

“Krivine-style” abstract machines

- Johnsson (1984)
- Fairbairn and Wray (1987)
- Leroy (1992)
- Peyton Jones (1992)

Type systems for low-level codes

- Morrisett et al. (1998)

UnCurrying transformation

- Hannan and Hicks (1998)

Conclusion

A type theoretical framework for Krivine-style evaluation and compilation

- Type systems for a term language and two abstr. machines
- Type soundness properties
- Compilation algorithms for the abstract machines
- Type correctness and semantic correctness properties